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Skedge: The Social Calendar.

We plan on making a personal app that is used as a planner/calendar to organize events and add friends to events. We will use object oriented programming to implement these (below) class functions.

* Add events (needs time date and sometimes shared user)
* Make new user (requires name and password)
* Login/logout (requires name and correct password)
* Add other users to events (requires other names to share event with)
* Calendar file output (saves monthly calendar)
* Change events (all event properties can be changed)
* Check full event time ( check event collision)
* Add repeating event (give option to repeat daily weekly or monthly)
* Delete passed events ( events that happened before present time should be deleted)

CHALLENGES we might encounter:

* Juggling multiple inheriting classes
* Possible circular reasoning with user->schedule->event->users
* Connecting different code together

We will start this project by building a basic structure of classes and how they interact. We will start with roughly the same program as event venue.